



## DESIGN REVIEW PRE-APPLICATION MEETING REQUEST

Permit info: \_\_\_\_\_ DSRFY2021-0018 \_\_\_\_\_  
Application Date: \_\_\_\_\_ 07/22/2021 \_\_\_\_\_ EP \_\_\_\_\_  
FOR OFFICE USE ONLY

6015 Glenwood Street ▪ Garden City, ID 83714 ▪ 208.472.2921  
▪ [www.gardencityidaho.org](http://www.gardencityidaho.org) ▪ [planning@gardencityidaho.org](mailto:planning@gardencityidaho.org)

The objectives of the design review process is to involve the City in the earliest possible time in the development and design of a project and to work with the applicant in an iterative process of review and design. The review process is intended to be flexible and tailored to the needs of the project and the applicant.

The checklist and required materials are due fifteen (15) business days prior to the Design Committee meeting. ***Late submissions will not be accepted under any circumstances.***

### APPLICANT INFORMATION

**Name:** PAMELA GAINES **Phone:** 208-353-0734 (GLENN)

**Email:** PAM@ADPBOISE.COM **Firm:** ADP ARCHITECTS

**Proposed Site Address:**  
9777 W CHINDEN BLVD GARDEN CITY ID 83714

**Date of Requested Meeting:**  
08.16.21

### DESIGN INFORMATION

**Proposed Use:**  
SAME - OFFICE/BUSINESS (REMODELING EXTERIOR)

**Surrounding Uses:**  
SAME - OFFICE/BUSINESS MIXED USE COMMERCIAL

**Zoning:** Comprehensive Plan Designation  
C-2

**Is the property located in the 100 year flood plain?**

YES  **NO**

**List the locations of any potential wildlife habitat areas on the property:**

N/A

**List the locations of bus stops and pedestrian pathways within 1/4 mile of the property:**

CHINDEN & GARRETT

**List any easements and locations of water, sewer and irrigation:**

NAMPA MERIDIAN IRRIGATION DISTRICT

### APPLICATION INFORMATION REQUIRED

**NOTE:**

**AN ELECTRONIC COPY OF THE ENTIRE APPLICATION SUBMITTAL REQUIRED**

INCOMPLETE APPLICATIONS WILL NOT BE ACCEPTED UNDER ANY CIRCUMSTANCES

**ONE (1) HARD COPY OF EACH CHECKLIST ITEM REQUIRED**

Site Plan Including Surrounding Development  
 Elevations

Landscaping Plan  
 Vicinity Map